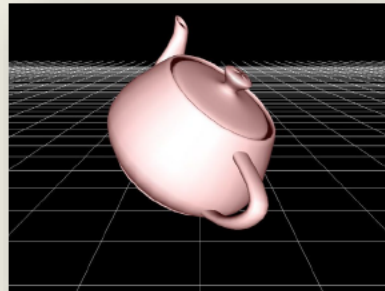


# Let's Make an Interactive Content

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2D/3D Computer Graphics  
Programming with Unity



Interface Design with Modern  
Input devices  
Touch device, Gesture tracker



Designing Intuitive and interactive content

- 3D model editor, 3D content viewer
- Animation, Game, Interaction technique